

VENTURA ICE DOGS

PLAYER	G	A	Pts	PM
Pete Morici	8	3	11	4
Keith Ginsburg	5	3	8	2
Sean Hrboka	4	4	8	2
Freddie Hamilton	3	4	7	0
Travis Mauck	1	2	3	0
Kevin Latvala	2	0	2	0
Michael Power	0	2	2	2
Chris Sutton	1	0	1	2
Rene Roberts	0	1	1	2
Ken Shannon	0	0	0	0
Danny Sandford	0	0	0	2
Bench				2
TOTALS	24	19	43	18

2014 LAS VEGAS HOCKEY FESTIVAL

Leading Scorers		G	A	Pts
Pete Morici	Ventura Ice Dogs	8	3	11
Keith Ginsburg	Ventura Ice Dogs	5	3	8
Eddie DeBus	San Diego Donkey Punch	4	4	8
Sean Hrboka	Ventura Ice Dogs	4	4	8
Jake Netzley	San Diego Donkey Punch	3	5	8
Freddie Hamilton	Ventura Ice Dogs	3	4	7
James Tucker	San Diego Donkey Punch	2	5	7
Quinn Hume	San Diego Donkey Punch	2	4	6
John Sigmund	San Diego Donkey Punch	4	1	5
Mardee Formales	San Diego Donkey Punch	2	2	4
Randy Rico	Bakersfield Road Dawgs	2	2	4
Mike Tafoya	Bakersfield Road Dawgs	2	1	3
Brent Bledsoe	San Diego Donkey Punch	1	2	3

SLOTS DIVISION

STANDINGS

	W	L	T	PTS	GF	GA
Ventura Ice Dogs	3	0	0	6	21	4
San Diego Donkey Punch	2	1	0	4	16	9
Bakersfield Road Dawgs	1	2	0	2	11	12
San Diego Roadkill	0	3	0	0	4	27

GOALIE STATS

		Games	W	L	T	GAA
Danny Sandford	Ventura Ice Dogs	4	3	1	0	2.00
Vern Shaffer	Bakersfield Road Dawgs	2	1	1	0	2.50
Josh Buysse	San Diego Donkey Punch	4	3	1	0	3.00
Randy Reyes	San Diego Roadkill	3	0	3	0	7.00
Jake Massie	Bakersfield Road Dawgs	1	0	1	0	7.00

TOURNAMENT RESULTS

San Diego Donkey Punch	7	Ventura Ice Dogs	6
Bakersfield Road Dawgs	2	San Diego Donkey Punch	2
Ventura Ice Dogs	12	Ventura Ice Dogs	3
San Diego Roadkill	1	Bakersfield Road Dawgs	1
Bakersfield Road Dawgs	8	San Diego Donkey Punch	7
San Diego Roadkill	2	San Diego Roadkill	1

Championship Game

San Diego Donkey Punch	4
Ventura Ice Dogs	3

ALL TOURNAMENT TEAM

Goalie	Josh Buysse	San Diego Donkey Punch
Forward	Freddie Hamilton	Ventura Ice Dogs
Forward	Sean Hrboka	Ventura Ice Dogs
Forward	Quinn Hume	San Diego Donkey Punch
Forward	Pete Morici	Ventura Ice Dogs
Forward	James Tucker	San Diego Donkey Punch

CHAMPIONS

SAN DIEGO DONKEY PUNCH

MOST VALUABLE PLAYER

JAKE NETZLEY

San Diego Donkey Punch